

**A. ICBA player eligibility**

- a. A copy of an official state birth certificate is required for all athletes participating in the ICBA for the current year and medical release form.

**B. ICBA League Admission and Acceptance**

- a. Right to refuse entry
  - i. The ICBA reserves the right to refuse admission to the league to any club, team, coach, player or official.
- b. Subjection to rules
  - i. Upon acceptance by the league, all clubs, officers, representatives, players and members shall be bound to abide by the rules of the ICBA and by all decisions of the ICBA.
  - ii. Conduct deemed to be detrimental to the ICBA is reason for removal from the league or non-acceptance to the league. This applies to club, team, coach, player or official.
- c. All decisions are based on the ICBA using its own criteria, determined by what it deems to be in best interested of the ICBA.
- d. New Organizations
  - i. New Organizations must have proper insurance required by ICBA, and be able to provide eight home dates (ICBA uses six) for each team entering ICBA.

**e. Background and Clearances**

- i. All Organizations will be required by ICBA to affirm their compliance with these laws and retain copies of all clearances for their volunteers. Effective July 1, 2015 Pennsylvania State Law will require every volunteer working with children to obtain the following three security clearances.

1. Child Abuse Background Check
2. PA State Police Background Check
3. Signed Disclosure Form
4. If you have resided outside of Pennsylvania at any point over the past 10 years, you will also be required to complete the FBI fingerprinting check
5. ICBA may recommend a service provider for record archival.

- ii. Each organization is required to provide the [ICBA VOLUNTEER AFFIRMATION LETTER](#). Any organization that does not provide will be ineligible to participate in the ICBA.

**C. Age/Grade based Divisions**

- a. Age Determining Date/Grade Exception Rule
  - b. August 1<sup>st</sup>, 2016 shall be the determining date for the age of the basketball players. Eligibility to participate is based first on the age determining date. The grade of the athlete is not a consideration if the athlete meets the age determining date. An athlete who does not meet the age determining date may qualify under the grade exception rule. In the 8U/3rd Grade through the High School League, each team is allowed **a maximum of three grade exception** athletes.
  - c. 14/15/16 and Under/9<sup>th</sup> 10<sup>th</sup>, 11<sup>th</sup> grade league - born on or after - August 1<sup>st</sup> and/or in the 9<sup>th</sup> - 11<sup>th</sup> grade: Grade Exception: A player who is in the 11th grade and who was born before August 1st can participate in the High School League.
  - d. 13 and Under/8th grade - born on or after - August 1<sup>st</sup> and/or in the 8<sup>th</sup> grade: Grade Exception: A player who is in the 8th grade and who was born before August 1st can participate in the 13: under/8th grade division.
  - e. 12 and Under/7th grade - born on or after - August 1<sup>st</sup> and/or in the 7<sup>th</sup> grade: Grade Exception: A player who is in the 7th grade and who was born before August 1st can participate in the 12: under/7th grade division.
  - f. 11 and Under/6th grade - born on or after - August 1<sup>st</sup> and/or in the 6<sup>th</sup> grade: Grade Exception: A player who is in the 6th grade and who was born before August 1st can participate in the 11: under/6th grade division.
  - g. 10 and Under/5th grade - born on or after - August 1<sup>st</sup> and/or in the 5<sup>th</sup> grade: Grade Exception: A player who is in the 5th grade and who was born before August 1st can participate in the 10: under/5th grade division.
  - h. 9 and Under/4th grade - born on or after - August 1<sup>st</sup> and/or in the 4<sup>th</sup> grade: Grade Exception: A player who is in the 4th grade and who was born before August 1st can participate in the 9: under/4th grade division.
  - i. 8 and Under/3rd grade - born on or after - August 1<sup>st</sup> and/or in the 3<sup>rd</sup> grade: Grade Exception: A player who is in the 3<sup>rd</sup> grade and who was born before August 1st can participate in the 8: under/3<sup>rd</sup> grade division.
  - j. Grade Confirmation: Players participating under the grade eligibility exception must present a birth certificate and confirmation of grade level from the School Administrator. Grade level is determined by players grade on September 1st, 2016

**D. Player Attachment/Organization Attachment/Player Movement**

- a. Player Movement:

- i. A player may only be listed as an exception on one team while playing in the ICBA.
- ii. An attached player may only move once between organizations. However a player may return to their original home organization.
- iii. An exception player is always an exception for an organization. Tenure on a team does not remove your exception designation.
- iv. Any violation of the above rules will result in a \$250 fine to organization and forfeiture of games for that specific team.
- v. Recruiting of players who are attached to other ICBA team, by coaches is not allowed in the ICBA
- vi. Girls U13 League will be allowed 4 exceptions beginning 2016, but any team with 4 must play division 1.**

#### **E. Geographic Player Alignment**

- i. ICBA is not an AAU program so player movement is limited to facilitate fair competition amongst its member
- ii. Every organization in ICBA must have a Way Point that is their organizations address for geographic determinations. In cases, where there is no organizational home base the PO Box post office will be the Way Point utilized for that organization.
- iii. A player wanting to move from their organization must try out for the next closest organization to their home address utilizing google maps to identify who that organization is. These players are considered exceptions.
  1. If the player is cut from that organization then the process repeats itself and the player tries out for the second closest organization.
  2. If a neighboring organization is not fielding a team in that age group then you go to the next closest organization.
  3. If a neighboring organization has township restrictions on who can play in their organization then you go the next closest organization.
  4. Split households, the parent with custody is the main domicile used for determining organization. 50/50 split the school district that the child attends is the determining factor.
  5. A player is responsible for being able to provide a log of organizations he tried out for if the player movement is questioned. The organization he is trying out for is responsible for acquiring this if it is requested by the ICBA.
- iv. Philadelphia county players will follow a similar process for geographic alignment with the boundaries being determined by map below to identify zones within Philadelphia.

1. <http://sceti.library.upenn.edu/PhilaNeighborhoods/neighborhoods.cfm>
  2. Players who are from different zones are considered exceptions.
  3. Players from neighboring suburban organizations are considered exceptions.
  4. New players from suburban areas who have never played in ICBA are considered exceptions.
  - v. New players to ICBA fall under the same rules and will be counted as exceptions towards the teams that they are trying out for.
  - vi. These restrictions do not apply to the High School League.
- b. ICBA does not allow athletes to move from one organization to another during the season it is strictly prohibited and will carry a \$250 fine and game(s) will be forfeited. Players may only move from one organization to another after the conclusion of that season or prior to the following. Organizations must follow the ICBA Player Movement Rules.

#### **F. PLAYER PARTICIPATION**

- a. Only males may participate as players in the boy's league and females in the girl's league unless an exception has been filed with ICBA and approved. Male player cannot participate in a female league.
- b. Maximum two player exceptions per team
  - i. All Players from outside of the organizations territory are considered exceptions.
  - ii. However players who move and the result is the collapse of their former team are counted as exceptions, which is determined by ICBA. ICBA may not accept teams who participate in this type of conduct.
  - iii. Any violation of the above rules will result in a \$250 fine to organization and forfeiture of games for that specific team.
- c. A player may only play on one team in either Division 1 or Division 2 team within an age group. (i.e. a 13 year old cannot play on a 13 year old Division 1 and 13 year old Division 2 team)
- d. Players playing up can play on either a Division 1 or 2 teams.
- e. A player can play on two teams in the ICBA that they are age appropriate and/or grade eligible for in a season. Must be for the same township and only one team in an age group. The player cannot play for a Division 1 and 2 team in the same age group. Example: Assuming they are age eligible for a 12-year-old team. They can play for a 12

D1 team and 13 D2 team. They can play in the playoffs for both; however scheduling cannot be an issue.

**G. ROSTERS**

- a. Teams are allowed to carry a maximum of 12 eligible players on each roster.
- b. If a team is down to 5 or less players for a game, they can call the league and get a one-time exception to raise their roster to seven players by using two or less eligible players from the townships program. This is not applicable for the playoffs.
- c. Any violation of the above rules will result in a \$250 fine to organization and forfeiture of games for that specific team

**H. GAME SCHEDULING**

- a. Weeknight games cannot be schedule prior to 6:00 PM and with a start time no later than 8:45 PM
- b. Weekend games cannot begin prior to 8:00 AM not later than 8:45 PM on weekends.
- c. Note: A minimum of 9 games must be played to qualify for post season play.

**I. RESCHEDULING GAMES:**

- a. There will be a \$25 rescheduling fee for game reschedules. The fee will be paid by the team requesting the change. Games reschedules may only occur 72 hours prior to the originally scheduled game day except for the situations listed below.
  - i. Exceptions (no fee for these types of reschedules)
    - 1. Gym Closure (proof of gym closure must be provided)
    - 2. Weather related closures
- b. Games must be rescheduled within 10 days of original date.
- c. GAMES THAT NEED TO BE RESCHEDULED BECAUSE OF WEATHER RELATED ISSUES OR GYM CLOSURE.
  - i. Home team must provide two dates that the visiting team does not have an ICBA game scheduled. Game cannot be the following day, there must be at least a 48-hour window from the day of cancelled game. The visiting team must accept one of those dates or the game will be a forfeit.
  - ii. If a game is cancelled on the last day or with two days left in the regular season - a double loss will be calculated into the standings if the game is not played.

**J. PLAYING RULES**

- a. This section shall be administered at all ICBA Games & Tournaments.

## ICBA Eligibility & Rules

- b. The Official Playing Rules will be the National Federation of State High School rules for the current year as modified by this rule book.
- c. During ICBA Season and Playoffs each team is responsible for having a person at the scorer's table with a book. The home team's book is the official record of the game being played. A team that refuses or does not supply a person to record the book waives their rights to question official book. When two people are at the scorer's table they are responsible for reconciling all discrepancies by the end of each quarter.
- d. For the High School league NO VARSITY PLAYERS are allowed to play. If the player is a JV/Varsity swing player he is considered a varsity player. If a Varsity players is found to participate in the ICBA every game he participated in will be recorded as a loss.
- e. Playing Times
  - i. Age Divisions/Division Quarters/Halves Overtime Period
    1. 8:U/3rd grade 7 Minute Quarters 3 Minute Overtime
    2. 9:U/4th grade 7 Minute Quarters 3 Minute Overtime
    3. 10:U/5th grade 7 Minute Quarters 3 Minute Overtime
    4. 11:U/6th grade 7 Minute Quarters 3 Minute Overtime
    5. 12:U/7th grade 7 Minute Quarters 3 Minute Overtime
    6. 13:U/8th grade 7 Minute Quarters 3 Minute Overtime
    7. High School League: 9<sup>th</sup>/10<sup>th</sup>/11<sup>th</sup> grade 7 Minute Quarters 3 Minute Overtime
  - ii. Overtime Periods will be added until a winner is decided.
  - iii. Halftime/Warm-ups
    1. All events shall have a mandatory minimum warm-up and half time of five (5) minutes.
  - iv. Basketball Sizes
    1. The "undersized" basketball shall be used for all 8:U, 9:U, 10:U, and 11:U Circumference shall be 28.5.
    2. Standard Basketball for 12:U and up.
    3. Standard Basketball for all girls' games is 28.5
- f. Press Rule (Mercy Rule)
  - i. For 8U/3rd, 9U/4th and 10U/5th Grade: Teams ahead by 15 points or more at any point in the game must play defense behind the half court line. First offense: Warning, Second and all additional offenses: 2 shot technical.
  - ii. For 11U/6th Grade and older: Teams ahead by 20 points or more at any point in the game must play defense behind the half court line. First offense: Warning, Second and all additional offenses: 2 shot technical.

g. Defensive formations

i. Girls League:

ii. 9 year old division must play man to man. (Except for inbound under the basket a team may play zone to defend their basket and fall into a man as soon as the ball is successfully inbounded).

1. 9 year old division must play man to man. (Except for inbound under the basket a team may play zone to defend their basket and fall into a man as soon as the ball is successfully inbounded).

2. Man-to-Man Defense - Help side Defense

a. When your opponent is two or more passes from the ball, you are allowed to be in "help-side" position. This will allow players to be in a position to help their teammates against the ball penetrating the paint. This involves dropping off your man some (but without losing sight of him/her), and sagging toward the ball-side one foot in the lane the other out of the lane.

3. 9's Division pressing is only allowed in the last 2 minutes of the half and the end of game.

a. Zone or Man press, but only in the last 2 minutes of the half and the end of game. Players must play man to man within the 3 point arc while the ball is in play. (trapping is allowed between half court and the arc)

b. In the Back Court man to man must be played within the 3 point arc. (trapping and help defense is allowed but no zone)

c. Overtime Man or Zone press is allowed during the entire extra period(s) until a winner is decided.

iii. All 10 year old divisions must play man to man

1. Zone or Man press may occur throughout the game, but must fall back to a man to man once the ball crosses half court. (trapping is allowed between half court and the arc)

2. In the Back Court man to man must be played within the 3 point arc. (trapping and help defense is allowed but no zone)

3. Man-to-Man Defense - Help side Defense

- a. When your opponent is two or more passes from the ball, you are allowed to be in "help-side" position. This will allow players to be in a position to help their teammates against the ball penetrating the paint. This involves dropping off your man some (but without losing sight of him/her), and sagging toward the ball-side one foot in the lane the other out of the lane.
  - iv. 11 and above there are no constraints
  - v. Boys League
    1. 8 year old division must play man to man. (Except for inbound under the basket a team may play zone to defend their basket and fall into a man as soon as the ball is successfully inbounded).
    2. Man-to-Man Defense - Help side Defense
      - a. When your opponent is two or more passes from the ball, you are allowed to be in "help-side" position. This will allow players to be in a position to help their teammates against the ball penetrating the paint. This involves dropping off your man some (but without losing sight of him/her), and sagging toward the ball-side one foot in the lane the other out of the lane.
    3. Pressing
      - a. 8's Division pressing is only allowed in the last 2 minutes of the half and end of game.
      - b. Zone or Man press, but only in the last 2 minutes of the half and the end of game. Players must play man to man within the 3 point arc while the ball is in play. (trapping is allowed between half court and the arc)
      - c. Zone or Man press, but only in the last 2 minutes, but players must fall back to a man to man once they cross half court. (trapping is allowed between half court and the arc)
      - d. In the Back Court man to man must be played within the 3 point arc. (trapping and help defense is allowed no zone)
- vi. 9 Year old Boys



1. 9 year old division must play man to man. (Except for inbound under the basket a team may play zone to defend their basket and fall into a man as soon as the ball is successfully inbounded).
2. Man-to-Man Defense - Help side Defense
  - a. When your opponent is two or more passes from the ball, you are allowed to be in "help-side" position. This will allow players to be in a position to help their teammates against the ball penetrating the paint. This involves dropping off your man some (but without losing sight of him/her), and sagging toward the ball-side one foot in the lane the other out of the lane.
3. 9's Division pressing is only allowed in the last 2 minutes of the half and end of game.
  - a. Zone or Man press, but only in the last 2 minutes of the half and the end of game. Players must play man to man within the 3 point arc while the ball is in play. (trapping is allowed between half court and the arc)
  - b. In the Back Court man to man must be played within the 3 point arc. (trapping and help defense is allowed but no zone)
  - c. Overtime Man or Zone press is allowed during the entire extra period(s) until a winner is decided.
4. 10 and above there are no constraints.

h. Free Throws

- i. 8 year old boys will be allowed 1 step over the free throw line.
- ii. 9 year old girls will be allowed 1 step over the free throw line.

i. Timeouts

- i. Teams receive 3 - 1 minute time outs and 2 - 30 second timeouts per game.
- ii. Each team is given one additional timeout per overtime.
- iii. Timeouts do carry over into overtime.

j. Fouls

- i. Each player is allocated 5 fouls per game during the ICBA Season.
- ii. 1 on 1 starts on 7 teams fouls
- iii. 2 shots at the 10<sup>th</sup> foul

**K. Player/Team Disqualification**

- a. Coaches that submit illegal rosters to the League with player (s) that are not eligible to play on that specific team according to ICBA rules, will not be eligible to participate in League play. Coordinator of organization will be notified that the team is ineligible.
- b. Whether roster violations are discovered before or during any part of the season, team in violation will be removed from the league eligibility immediately. Any games played will result in forfeits and a win for the opposing team (s). Scores will be entered by league at end of regular season using the scoring formula for forfeits.
- c. All Non-athletes/coaches are responsible to see that their team meets all eligibility requirements unless an exception has been filed and approved. Organization will be subject to a \$250 fine for submission of illegal roster to ICBA.
- d. Players will be disqualified for the season due to violent conduct and all situations will be reviewed by the league.

**L. Forfeits**

- a. Forfeits will occur if a team does not participate in a scheduled event.
- b. Teams must notify each other 48 hours prior of any game change requests (except weather related or facility closure) if not game will be played on the game scheduled and if opponent fails to appear a forfeit is issued.
- c. If a forfeit occurs; the team receiving the victory will have the amount of points allowed divided by games played and that will determine the score, as the winning team will get a one-point win. For example, if the teams receiving the forfeit win has played 10 games and has allowed 300 points a 31-30 victory will be entered as the score. The league will enter the score at the end of the season.
- d. Teams failing to notify teams within 48 hours are responsible for home teams referee fees.
- e. Post Season qualification - any team with 3 or more forfeits will not qualify for the post season play.

**M. SCORE REPORTING:**

- a. The winning team for each ICBA game is responsible for reporting the result of the game. SCORES MUST BE ENTERED WITHIN 72 HOURS OF THE CONCLUSION OF THE GAME.
- b. Scores may be called into the system or entered in the system

**N. Double Loss:**

When a double loss has to be computed into the standings - it will be done by the league manually at the end of the season when playoff seeding is being figured out. Each team will get a loss - the average amount of points given up by the teams for the season will be added into points allowed for each team, and the average amount of points scored will be added into points scored for each team.

**O. Officials (Referee's)**

- a. If needed, ICBA can recommend an assignor or help an organization find an assignor for regular-season games. All officials must be PIAA and must bring their cards to all games. Organizations may use the assignor of their choice.
- b. In the event a home team has a non-PIAA referee officiate a game, the host team will lose the game by forfeit.
- c. The cost of ICBA referee is \$40 per official (2 officials per game). The home team is responsible for paying officials.
- d. The cost of ICBA provided referee's is \$40 per official (2 officials per game) in the playoffs. The home team and visiting team will split the cost of officials.
- e. The cost of ICBA provided referee's for a game where only one official officiates the game is \$50
- f. ICBA will designate assignors for the organizations in the playoffs. The designated assignor (s) will assign the officials for all playoff games.
- g. REFEREE NOTIFICATION - Referee assignor must receive at least 24 hour notice of game cancellation or team/organization is responsible for fees to the officials. Weather related issues that cause cancellation does not apply.

**P. Coaches Conduct Policy:**

- a. There will be a one-game suspension for any head coach ejected from a game, and a two-game suspension for any assistant coach ejected from a game.
- b. Second ejection for a head coach is a two-game suspension. Second ejection for an assistant coach is a three-game suspension.
- c. Third ejection for head coach or assistant coach is suspension for the rest of the regular season and playoffs.
- d. If suspensions are not honored, team will not be allowed to participate in the playoffs.